

## Lecture 04: Nonlinear feature extraction with kernels

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The organization of the course:

- 1 Fundamentals of kernel methods
- 2 Supervised and unsupervised kernel-based classification
- 3 Kernel methods for regression and time series analysis
- 4 **Nonlinear feature extraction with kernels <<<**

## Motivation

- Feature selection/extraction is essential before classification or regression
- High number of correlated features leads to:
  - Collinearity
  - Overfitting
  - Hughes phenomenon
- Linear methods offer Interpretability  $\sim$  knowledge discovery.
- Linear algorithms are commonly used: PCA, PLS, CCA, ...
- Linear algorithms fail when data distributions are curved (nonlinear feature relations)

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- PLS is *suboptimal* in the mean-square-error sense
- Orthonormalized PLS (OPLS) is optimal in MSE sense (Roweis<sup>†</sup>, 1999)
- Unfortunately, *real* problems are commonly non-linear  $\rightarrow$  *Kernels methods*

## Notation preliminaries

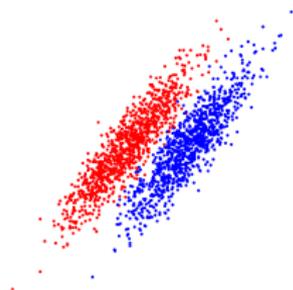
## Notation

|                            |                                                                                                                                         |
|----------------------------|-----------------------------------------------------------------------------------------------------------------------------------------|
| Data                       | $\{\mathbf{x}_i, \mathbf{y}_i\}_{i=1}^I, \mathbf{x}_i \in \mathbb{R}^N, \mathbf{y}_i \in \mathbb{R}^M.$                                 |
| Input Data Matrix          | $\mathbf{X} = [\mathbf{x}_1, \dots, \mathbf{x}_I]^\top$                                                                                 |
| Label Matrix               | $\mathbf{Y} = [\mathbf{y}_1, \dots, \mathbf{y}_I]^\top$                                                                                 |
| Number of projections      | $n_p$                                                                                                                                   |
| Projected Inputs           | $\mathbf{X}' = \mathbf{X}\mathbf{U}$                                                                                                    |
| Projected Outputs          | $\mathbf{Y}' = \mathbf{Y}\mathbf{V}$                                                                                                    |
| Projection matrices        | $\mathbf{U} (N \times n_p), \text{ and } \mathbf{V} (M \times n_p)$                                                                     |
| Covariance                 | $\mathbf{C}_{xy} = E\{(\mathbf{x} - \boldsymbol{\mu}_x)(\mathbf{y} - \boldsymbol{\mu}_y)\} \sim \frac{1}{I} \mathbf{X}^\top \mathbf{Y}$ |
| Frobenius norm of a matrix | $\ \mathbf{A}\ _F^2 = \sum_{ij} a_{ij}^2$                                                                                               |

## Linear feature extraction

## Toy example

- Imagine a classification problem in which labels matter (a lot!).
- “Blind” feature extraction is not a good choice.
- Let's see what happens with different methods ...

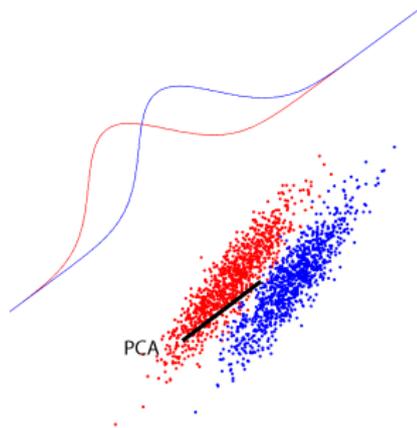


## Linear feature extraction

## Principal Component Analysis (PCA)

- *"Find projections maximizing the variance of the data:"*

PCA:      maximize:  $\text{Tr}\{(\mathbf{XU})^\top(\mathbf{XU})\} = \text{Tr}\{\mathbf{U}^\top \mathbf{C}_{xx} \mathbf{U}\}$   
subject to:  $\mathbf{U}^\top \mathbf{U} = \mathbf{I}$



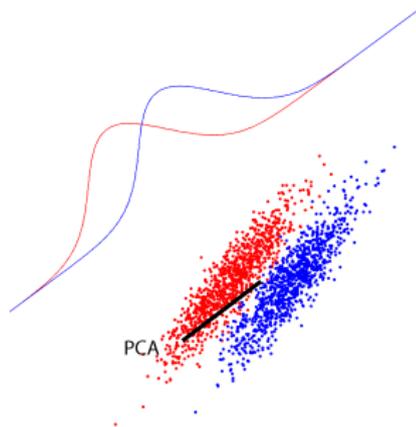
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- >>  $[\mathbf{U} \ \mathbf{D}] = \text{eig}(\mathbf{C})$ ; [Prove it!]



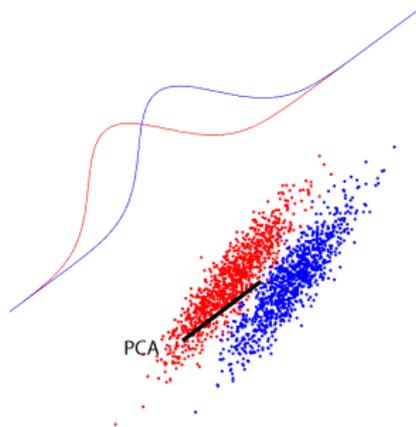
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- "Find projections maximizing the variance of the data:"

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- >> [U D] = eig(C); [Prove it!]
- >> opts.display = 0; Nf=3; [U D] = eigs(C,Nf,'LM',opts);

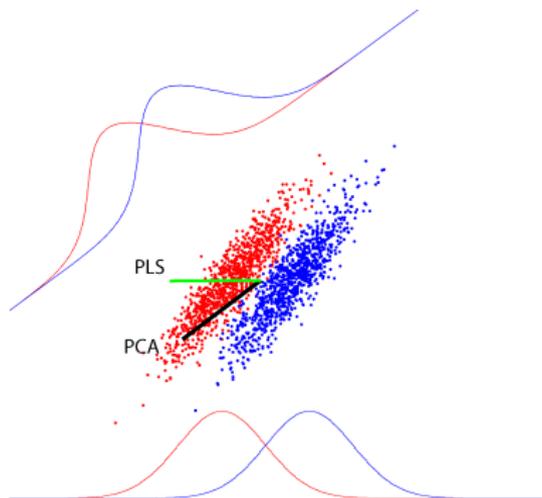


## Linear feature extraction

## Partial Least Squares (PLS)

- “Find directions of maximum covariance between the projected input and output data:”

PLS:            maximize:  $\text{Tr}\{(\mathbf{XU})^T(\mathbf{YV})\} = \text{Tr}\{\mathbf{U}^T \mathbf{C}_{xy} \mathbf{V}\}$   
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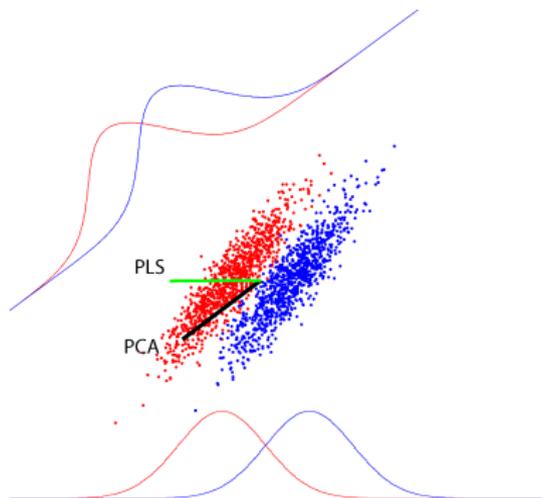
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- >>  $[\mathbf{U} \ \mathbf{S}_x \ \mathbf{D}_x] = \text{svds}(\mathbf{X}' * \mathbf{Y}, \mathbf{N}_f); [\text{Prove it!}]$



## Linear feature extraction

## Canonical correlation analysis (CCA), Hotelling (1936)

- Unlike PCA or PLS, CCA looks for directions of max I/O correlation:

$$\text{CCA: } \mathbf{u}, \mathbf{v} = \arg \max_{\mathbf{u}, \mathbf{v}} \frac{(\mathbf{u}^\top \mathbf{C}_{xy} \mathbf{v})^2}{\mathbf{u}^\top \mathbf{C}_{xx} \mathbf{u} \mathbf{v}^\top \mathbf{C}_{yy} \mathbf{v}}$$

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- This is invariant to a scaling of the projection vectors  $\mathbf{u}$  and  $\mathbf{v}$ , so ...

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- CCA in terms of the complete projection matrices  $\mathbf{U}$  and  $\mathbf{V}$ :

$$\text{CCA(3): } \mathbf{U}, \mathbf{V} = \arg \max_{\mathbf{U}, \mathbf{V}} \text{Tr}\{\mathbf{U}^T \mathbf{C}_{xy} \mathbf{V}\}$$

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- Introducing Lagrange multipliers ...

$$\begin{pmatrix} \mathbf{0} & \mathbf{C}_{xy} \\ \mathbf{C}_{xy}^\top & \mathbf{0} \end{pmatrix} (\mathbf{V}) = \lambda \begin{pmatrix} \mathbf{C}_{xx} & \mathbf{0} \\ \mathbf{0} & \mathbf{C}_{yy} \end{pmatrix} (\mathbf{V})$$

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- >>  $\mathbf{A} = [\mathbf{0} \ \mathbf{C}_{xy}; \mathbf{C}_{xy}^\top \ \mathbf{0}]; \mathbf{B} = [\mathbf{C}_{xx} \ \mathbf{0}; \mathbf{0} \ \mathbf{C}_{yy}]; [\mathbf{U} \ \mathbf{V} \ \mathbf{D}] = \text{eig}(\mathbf{A}, \mathbf{B});$

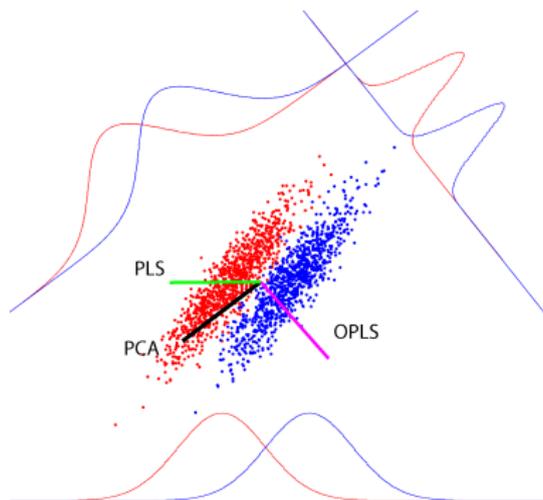
## Linear feature extraction

## Orthonormalized Partial Least Squares (OPLS)

- “OPLS chooses the projection  $\mathbf{U}$  to make  $\mathbf{X}'$  the best approximation to  $\mathbf{X}$  in a reduced dimensionality space:”

$$\text{OPLS:} \quad \text{find:} \quad \mathbf{U} = \arg \min \{ \|\mathbf{Y} - \mathbf{X}'\mathbf{W}\|_F^2 \}$$

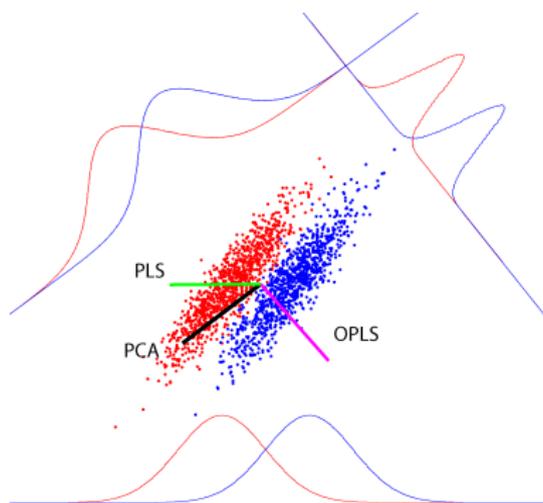
$$\text{where:} \quad \mathbf{W} = (\mathbf{X}'^T \mathbf{X}')^{-1} \mathbf{X}' \mathbf{Y}$$



## Orthonormalized Partial Least Squares (OPLS)

- “... which can be rewritten as [Worsley98]:”

$$\begin{array}{ll} \text{OPLS:} & \text{maximize: } \text{Tr}\{\mathbf{U}^T \mathbf{C}_{xy} \mathbf{C}_{xy}^T \mathbf{U}\} \\ & \text{subject to: } \mathbf{U}^T \mathbf{C}_{xx} \mathbf{U} = \mathbf{I} \end{array}$$



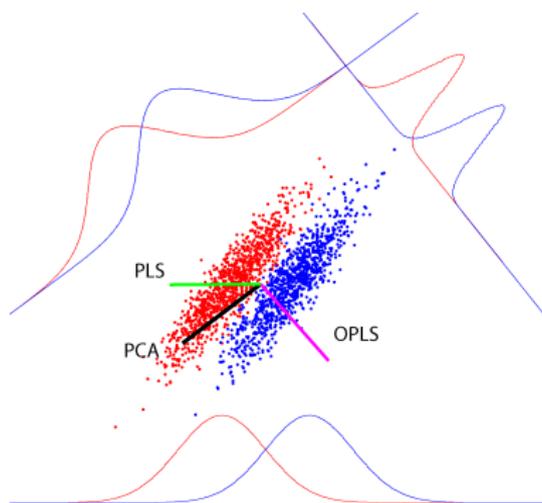
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- >> `[U,D] = eig((X'*Y)*(Y'*X),X'*X);` [Prove it!]

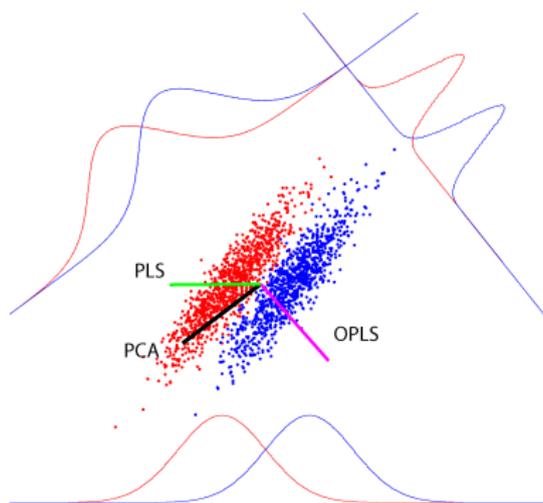


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- >>  $[\mathbf{U}, \mathbf{D}] = \text{eig}((\mathbf{X}' * \mathbf{Y}) * (\mathbf{Y}' * \mathbf{X}), \mathbf{X}' * \mathbf{X});$  [Prove it!]
- >>  $[\mathbf{U}, \mathbf{D}] = \text{eig}(\text{inv}(\mathbf{X}' * \mathbf{X}) * (\mathbf{X}' * \mathbf{Y}) * (\mathbf{Y}' * \mathbf{X}));$  [Prove it!]



## Remarks on linear feature extraction for supervised problems

- Feature extraction is important for *understanding* and *processing* (classification and regression)
- Labels *must* play an important role in feature extraction
- Traditional PCA fails since labels are obviated
- Traditional PLS does a good, yet suboptimal, job
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- Optimality:
  - PCA is optimal for reconstruction error
  - CCA is optimal for maximizing correlation with output
  - PLS is optimal for maximizing covariance with output
  - OPLS is optimal for minimizing MSE

## Linear vs. Non-linear feature extraction

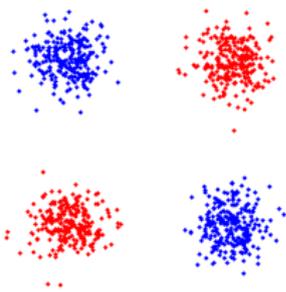
### Linear feature extraction. Advantages

- Simplicity.
- Easy to understand.
- Leads to convex optimization problems.

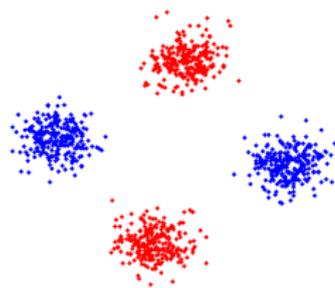
### Linear feature extraction. Drawbacks

- Unsuitable for non-linear problems
- More dimensions than points?

## Linear vs. Non-linear feature extraction

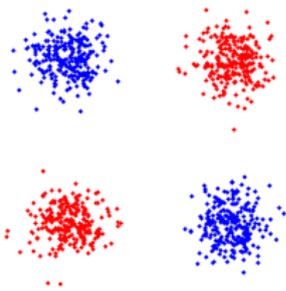


Original data

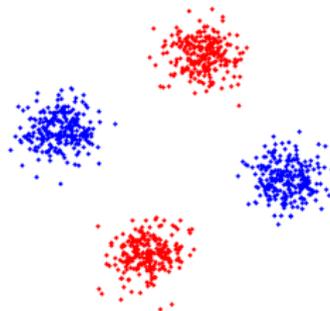


PCA

## Linear vs. Non-linear feature extraction



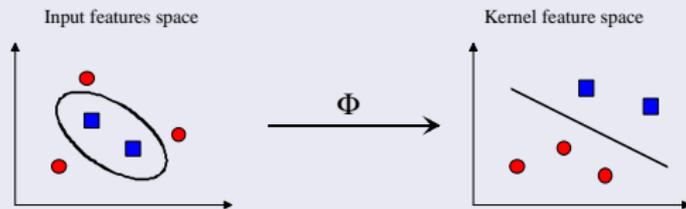
Original data



OPLS

## Kernel methods for non-linear feature extraction

## Kernel methods



- ① Map the data to an  $\infty$ -dimensional feature spaces,  $\mathcal{H}$ .
- ② Solve a linear problem there.

## Kernel trick

- No need to know  $\infty$  coordinates for each mapped sample  $\phi(\mathbf{x}_i)$
- *Kernel trick*: "if an algorithm can be expressed in the form of dot products, its non-linear (kernel) version only needs the dot products among mapped samples, the so-called kernel function:"

$$K(\mathbf{x}_i, \mathbf{x}_j) = \langle \phi(\mathbf{x}_i), \phi(\mathbf{x}_j) \rangle$$

- Using this trick, we can implement K-PCA, K-PLS, K-OPLS, etc.

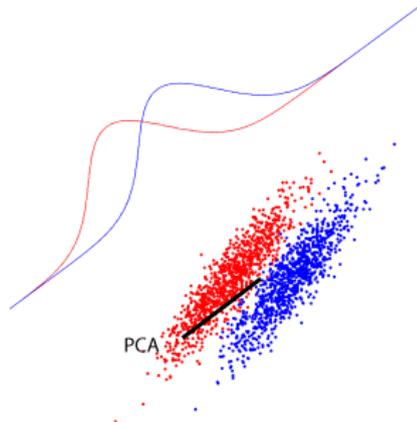
## Principal Component Analysis (PCA)

- "Find projections maximizing the variance of the data:"

$$\begin{array}{ll} \text{PCA:} & \text{maximize: } \text{Tr}\{(\mathbf{X}\mathbf{U})^\top(\mathbf{X}\mathbf{U})\} = \text{Tr}\{\mathbf{U}^\top\mathbf{C}_{xx}\mathbf{U}\} \\ & \text{subject to: } \mathbf{U}^\top\mathbf{U} = \mathbf{I} \end{array}$$

- Including Lagrange multipliers  $\lambda$ , this problem is equivalent to
 
$$\mathbf{C}_{xx}\mathbf{U} = \lambda\mathbf{U}$$

```
>> [U lambda] = eig(C);
>> [U lambda] = eigs(C,p);
```



## Kernel Principal Component Analysis (KPCA)

- "Find projections maximizing the variance of the *mapped* data:"

$$\begin{array}{ll} \text{KPCA:} & \text{maximize: } \text{Tr}\{(\Phi\mathbf{U})^\top(\Phi\mathbf{U})\} = \text{Tr}\{\mathbf{U}^\top \tilde{\Phi}^\top \tilde{\Phi} \mathbf{U}\} \\ & \text{subject to: } \mathbf{U}^\top \mathbf{U} = \mathbf{I} \end{array}$$

- The term  $\tilde{\Phi}^\top \tilde{\Phi}$  is  $d_{\mathcal{H}} \times d_{\mathcal{H}}$  !!!

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- The term  $\tilde{\Phi}^\top\tilde{\Phi}$  is  $d_{\mathcal{H}} \times d_{\mathcal{H}}$  !!!

## Kernel Principal Component Analysis

- Apply the representer's theorem:  $\mathbf{U} = \tilde{\Phi}^\top \mathbf{A}$  where  $\mathbf{A} = [\alpha_1, \dots, \alpha_n]^\top$
- "Find projections maximizing the variance of the *mapped* data:"

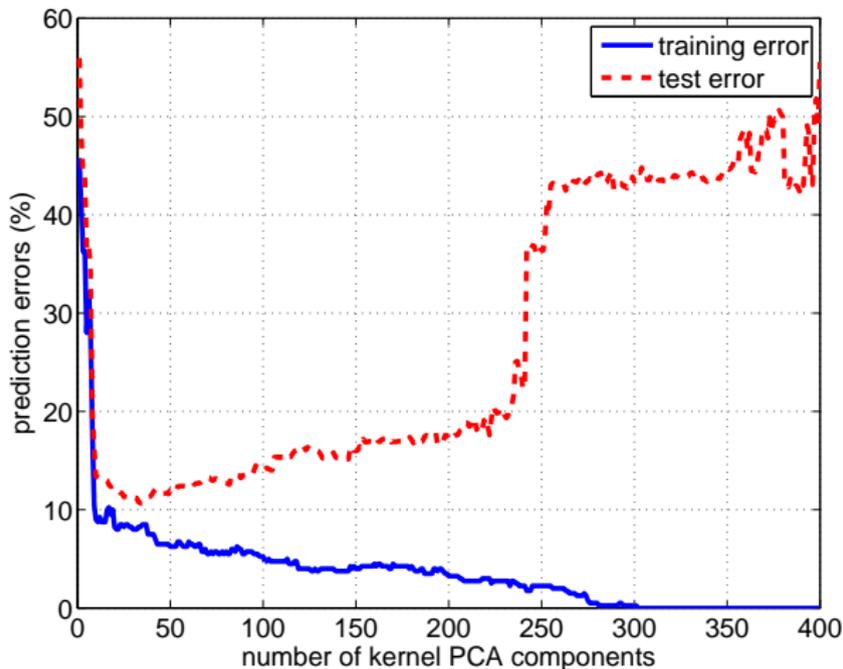
$$\begin{array}{ll} \text{KPCA (2):} & \text{maximize: } \text{Tr}\{\mathbf{A}^\top \mathbf{K}_x \mathbf{K}_x \mathbf{A}\} \\ & \text{subject to: } \mathbf{A}^\top \mathbf{K}_x \mathbf{A} = \mathbf{I} \end{array}$$

- Including Lagrange multipliers  $\lambda$ , this problem is equivalent to

$$\mathbf{K}_x \mathbf{K}_x \boldsymbol{\alpha} = \lambda \mathbf{K}_x \boldsymbol{\alpha} \rightarrow \mathbf{K}_x \boldsymbol{\alpha} = \lambda \boldsymbol{\alpha}$$

## Problem 1: the intrinsic dimensionality

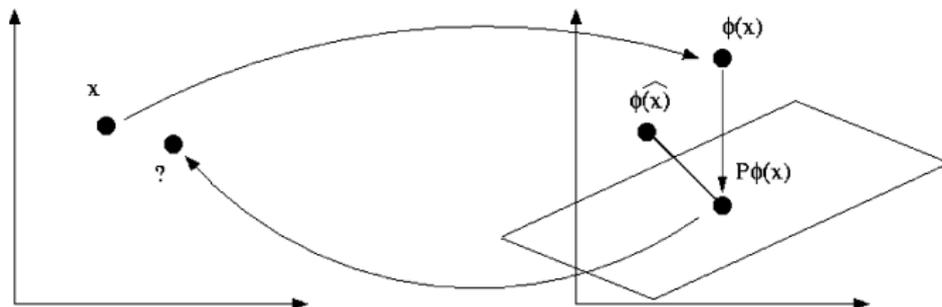
- Choosing the kernel and its parameter(s)
- Choosing the number of eigenvectors



## Problem 2: Finding preimages

*“Given a point in  $\mathcal{H}$ , find the corresponding point in  $\mathcal{X}$ ”*

- For many points in the feature space there is no exact pre-image in the input space
- Inverting the mapping  $\phi$  is an ill-posed problem
- Some relaxed solutions exist.

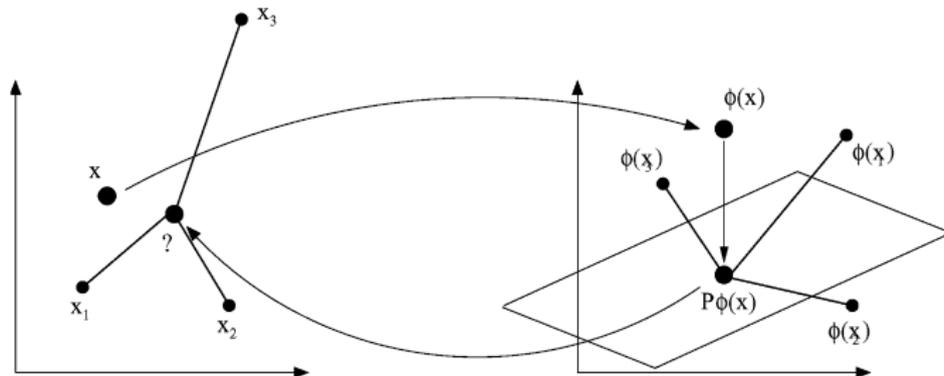


## Problem 2: Finding preimages

- Mika99: 'minimize the feature space distance  $\|\phi(\hat{\mathbf{x}}) - P\varphi(\mathbf{x})\|$ '
  - Iterative procedure, very computationally demanding
  - local minimum
  - inestable solutions

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- Mika99: 'minimize the feature space distance  $\|\phi(\hat{\mathbf{x}}) - P\phi(\mathbf{x})\|$ '
  - Iterative procedure, very computationally demanding
  - local minimum
  - inestable solutions
- Kwok04: 'constrain input distances by computing neighbor dist. in  $\mathcal{H}$ '



## Problem 2: Finding preimages

noisy image; (300 training images) Mika *et al.*; proposed method;  
 (60 training images) Mika *et al.*; proposed method



| number of training images | $\sigma^2$ | SNR          |             |                    |
|---------------------------|------------|--------------|-------------|--------------------|
|                           |            | noisy images | our method  | Mika <i>et al.</i> |
| 300                       | 0.25       | 2.32         | <b>6.36</b> | 5.90               |
|                           | 0.3        | 1.72         | <b>6.24</b> | 5.60               |
|                           | 0.4        | 0.91         | <b>5.89</b> | 5.17               |
|                           | 0.5        | 0.32         | <b>5.58</b> | 4.86               |
| 60                        | 0.25       | 2.32         | <b>4.64</b> | 4.50               |
|                           | 0.3        | 1.72         | <b>4.56</b> | 4.39               |
|                           | 0.4        | 0.90         | <b>4.41</b> | 4.19               |
|                           | 0.5        | 0.35         | <b>4.29</b> | 4.06               |

## Experiment 1: Image denoising

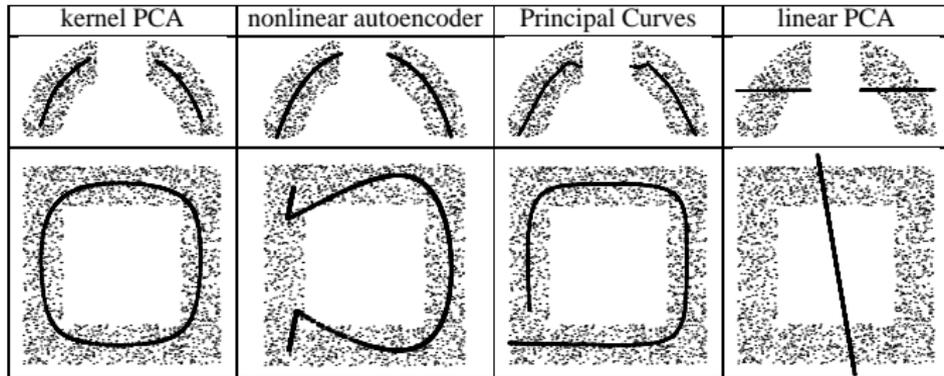


Figure 1: De-noising in 2-d (see text). Depicted are the data set (small points) and its de-noised version (big points, joining up to solid lines). For linear PCA, we used one component for reconstruction, as using two components, reconstruction is perfect and thus does not de-noise. Note that all algorithms except for our approach have problems in capturing the circular structure in the bottom example.

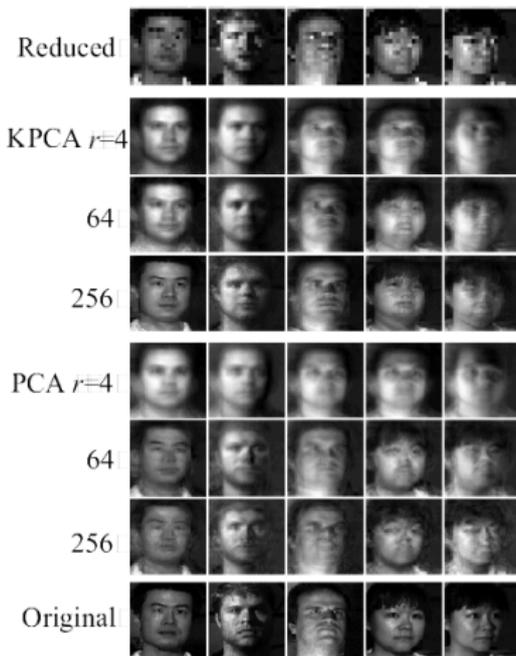
## Experiment 1: Image denoising

|         | Gaussian noise |   |   |   | 'speckle' noise |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
|---------|----------------|---|---|---|-----------------|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| orig.   | 0              | 1 | 2 | 3 | 4               | 5 | 6 | 7 | 8 | 9 | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
| noisy   |                |   |   |   |                 |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| $n = 1$ |                |   |   |   |                 |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| 4       |                |   |   |   |                 |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| 16      |                |   |   |   |                 |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| 64      |                |   |   |   |                 |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| 256     |                |   |   |   |                 |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| $n = 1$ |                |   |   |   |                 |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| 4       |                |   |   |   |                 |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| 16      |                |   |   |   |                 |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| 64      |                |   |   |   |                 |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| 256     |                |   |   |   |                 |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |

Figure 4: De-Noising of USPS data (see text). The left half shows: *top*: the first occurrence of each digit in the test set, *second row*: the upper digit with additive Gaussian noise ( $\sigma = 0.5$ ), *following five rows*: the reconstruction for linear PCA using  $n = 1, 4, 16, 64, 256$  components, and, *last five rows*: the results of our approach using the same number of components. In the right half we show the same but for 'speckle' noise with probability  $p = 0.4$ .

## Experiment 2: Image superresolution

- Collect high-res face images
- Use KPCA with RBF-kernel to learn non-linear subspaces
- For new low-res image:
  - ▶ scale to target high resolution
  - ▶ project to closest point in face subspace



reconstruction in  $r$  dimensions

## Signal and noise

## Signal vs noise

- Signal: magnitude generated by an inaccessible system,  $\mathbf{s}_k$
- Noise: magnitude generated by the medium corrupting the signal,  $\mathbf{n}_k$
- Observation: signal corrupted by noise,  $\mathbf{x}_k = \mathbf{s}_k + \mathbf{n}_k$ ,  $k = 1, \dots, n$

## Separating signal from noise

- Eigenvalue perspective: the noise is in the low eigenvalues
- Feature extractors
  - PCA: retain the eigenvectors with higher eigenvalues
  - ICA: find the non-orthogonal projection of the signal with maximal independent axes
  - PLS: find projections maximally aligned with the labels
- Many feature extractors have been kernelized ...
- ... but all of them disregard the noise characteristics!

## Signal-to-noise ratio transformation

## Notation

- Observation:  $\mathbf{x}_i \in \mathbb{R}^N$ ,  $i = 1, \dots, n$
- Additive noise model:  $\mathbf{x}_i = \mathbf{s}_i + \mathbf{n}_i$
- Matrix notation:  $\mathbf{X} = \mathbf{S} + \mathbf{N}$ ,  $\mathbf{X} \in \mathbb{R}^{n \times N}$ .

## The SNR transformation

- Define a linear transform  $\Psi$  such that maximizes the SNR:

$$\text{SNR} = \max_{\Psi \neq 0} \frac{\|\mathbf{S}\Psi\|^2}{\|\mathbf{N}\Psi\|^2} \approx \max_{\Psi \neq 0} \frac{\|\mathbf{X}\Psi\|^2}{\|\mathbf{N}\Psi\|^2},$$

- Assumed that signal and noise are mutually orthogonal:

$$\mathbf{S}^\top \mathbf{N} = 0, \mathbf{N}^\top \mathbf{S} = 0$$

- This is equivalent to solving the generalized eigenproblem:

$$\mathbf{X}^\top \mathbf{X} \Psi = \mu \mathbf{N}^\top \mathbf{N} \Psi$$

- We only need to estimate the signal covariance,  $\mathbf{C}_{xx} = \mathbf{X}^\top \mathbf{X}$ , and the noise covariance,  $\mathbf{C}_{nn} \approx \mathbf{N}^\top \mathbf{N}$ .

## Signal-to-noise ratio transformation

## The noise covariance estimation

Assume stationary processes in wide sense:

- Differentiation:  $\mathbf{n}_i \approx \mathbf{x}_i - \mathbf{x}_{i-1}$
- Smoothing filtering:  $\mathbf{n}_i \approx \mathbf{x}_i - \frac{1}{M} \sum_{k=1}^M a_k \mathbf{x}_{i-k}$
- Wiener estimates
- Wavelet domain estimates
- ....

## The MatLab SNR code

```
>> X = standardize(X);
>> N = diff(X);
>> [V D] = eig(X'*X,N'*N);
```

## Standard kernelization

## KSNR through kernel trick

- Replace  $\mathbf{X} \in \mathbb{R}^{n \times N}$  with  $\Phi \in \mathbb{R}^{n \times N_{\mathcal{H}}}$
- Replace  $\mathbf{N} \in \mathbb{R}^{n \times N}$  with  $\Phi_N \in \mathbb{R}^{n \times N_{\mathcal{G}}}$

$$\Phi^T \Phi \Psi = \mu \Phi_N^T \Phi_N \Psi,$$

- Not solvable in its present form given the inaccessibility and high dimensionality of the involved matrices,  $N_{\mathcal{H}} \times N_{\mathcal{H}}$  and  $N_{\mathcal{G}} \times N_{\mathcal{G}}$ .
- Left multiply both sides by  $\Phi$ , and use representer's theorem,  $\Psi = \Phi^T \mathbf{L}$ :

$$\mathbf{K}^2 \mathbf{L} = \mu \mathbf{K}_N \mathbf{K}_N^T \mathbf{L},$$

where

- $\mathbf{K} = \Phi \Phi^T$  has elements  $K(\mathbf{x}_i, \mathbf{x}_j)$
- $\mathbf{K} = \Phi \Phi_N^T$  has elements  $K_N(\mathbf{x}_i, \mathbf{n}_j)$
- Easy and simple to program!
- Potentially useful when signal and noise are nonlinearly related: occlusion, strips, saturation, etc.
- Two critical parameters to estimate!

## Standard kernelization

## The MatLab KSNR code

```
>> X = standardize(X);  
>> sigma1 = estimateSigma(X,X);  
>> Ks = kernelmatrix('rbf',X,X,sigma1);  
>> Ksc = centering(Ks);  
>> N = diff(X);  
>> sigma2 = estimateSigma(X,N);  
>> Kn = kernelmatrix('rbf',X,N,sigma2);  
>> Knc = centering(Kn);  
>> [V D] = eig(Ksc*Ksc,Knc*Knc');
```

## Results in unsupervised change detection

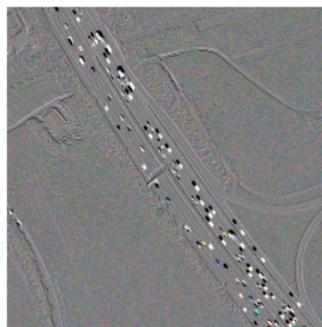
- RGB data from the DLR 3K camera system
- 3 cameras (16 Megapix) mounted in a plane
- Speed: 3 Hz.
- Two images acquired 0.7 seconds apart cover a busy motorway
- Changes dominated by car movement
- Additional changes: aircraft movement and different viewing angles



$t_1$  image

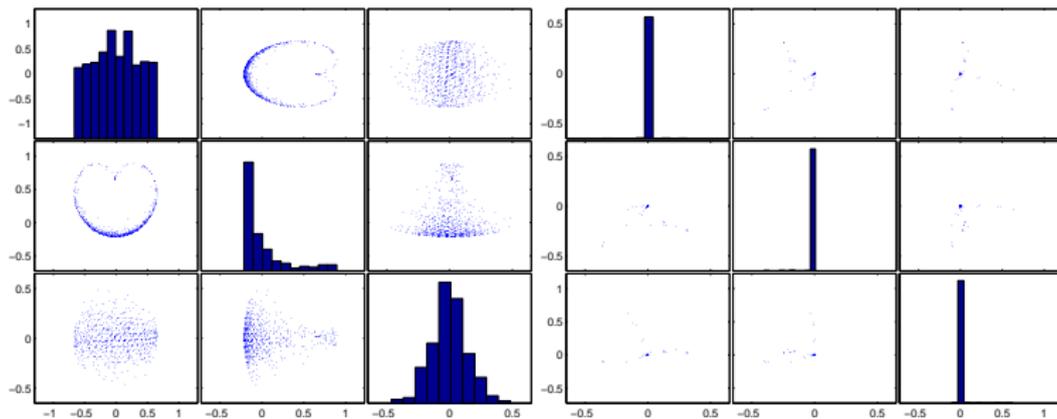


$t_2$  image



$|t_2 - t_1|$  image

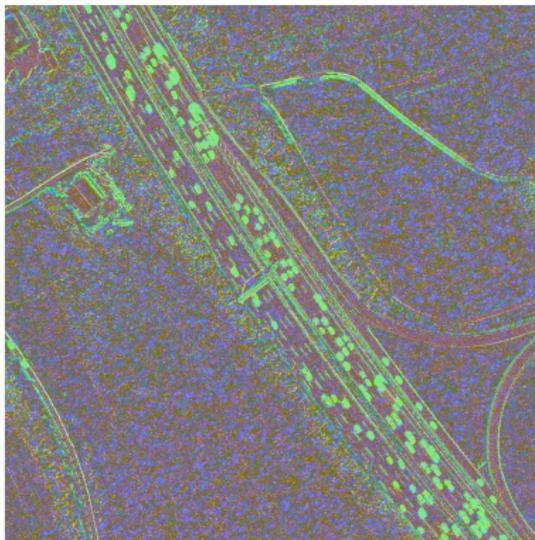
## Results in unsupervised change detection



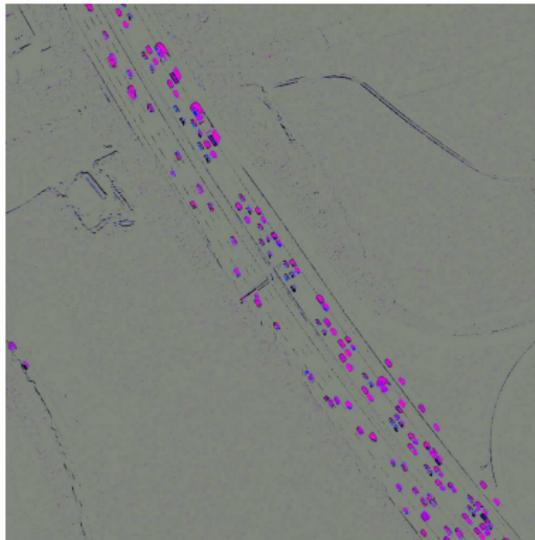
(a) kPCA.

(b) kMAF.

## Results in unsupervised change detection



KPCA (first 3 PCs)



KSNR (first 3 PCs)

## Objectives

- **Optimality:** We focus on the OPLS.
- **Kernelization:** We present the Kernel Orthonormalized PLS (KOPLS).
- **Scalability:** We also make the method algorithmically feasible.
- **We analyze and characterize the method:**
  - 1 *Theoretically:*
    - Computational cost.
    - Memory.
    - Number of projections.
  - 2 *Experimentally:*
    - Toy examples.
    - Remote Sensing image classification.
    - Biophysical parameter estimation.

## Kernel PLS

## Notation

|                              |                                                                                      |
|------------------------------|--------------------------------------------------------------------------------------|
| Data                         | $\{\phi(\mathbf{x}_i), \mathbf{y}_i\}_{i=1}^I$                                       |
| Mapping                      | $\phi(\mathbf{x}) : \mathbb{R}^N \rightarrow \mathcal{H}$                            |
| Mapped inputs matrix         | $\Phi = [\phi(\mathbf{x}_1), \dots, \phi(\mathbf{x}_I)]^\top$                        |
| Output matrix                | $\mathbf{Y} = [\mathbf{y}_1, \dots, \mathbf{y}_I]^\top$                              |
| Number of projections        | $n_p$                                                                                |
| Projections of Mapped Inputs | $\Phi' = \Phi \mathbf{U}$                                                            |
| Projections of Outputs       | $\mathbf{Y}' = \mathbf{Y} \mathbf{V}$                                                |
| Projection matrices          | $\mathbf{U}$ ( $\dim(\mathcal{H}) \times n_p$ ), and $\mathbf{V}$ ( $M \times n_p$ ) |

## Formulation

- “The objective of KPLS is to find directions for maximum covariance:”

$$\begin{aligned} \text{KPLS:} \quad & \text{maximize:} \quad \text{Tr}\{\mathbf{U}^\top \tilde{\Phi}^\top \tilde{\mathbf{Y}} \mathbf{V}\} \\ & \text{subject to:} \quad \mathbf{U}^\top \mathbf{U} = \mathbf{V}^\top \mathbf{V} = \mathbf{I} \end{aligned}$$

where  $\tilde{\Phi}$  and  $\tilde{\mathbf{Y}}$  are centered versions of  $\Phi$  and  $\mathbf{Y}$ , respectively.

- Only a matrix of inner products of the patterns in  $\mathcal{H}$  is needed (Shawe-Taylor, 2004).

## Kernel Orthonormalized PLS

## Formulation of the KOPLS

- “The objective of KOPLS is:”

$$\begin{aligned} \text{KOPLS:} \quad & \text{maximize: } \text{Tr}\{\mathbf{U}^\top \tilde{\Phi}^\top \tilde{\mathbf{Y}} \tilde{\mathbf{Y}}^\top \tilde{\Phi} \mathbf{U}\} \\ & \text{subject to: } \mathbf{U}^\top \tilde{\Phi}^\top \tilde{\Phi} \mathbf{U} = \mathbf{I} \end{aligned}$$

- The features derived from KOPLS are optimal (in the MSE sense).

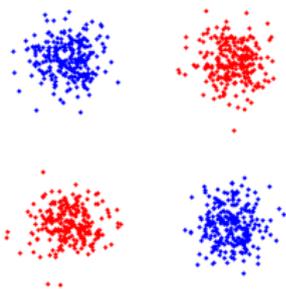
## Kernel trick for the KOPLS

- All projection vectors (the columns of  $\mathbf{U}$ ) can be expressed as a linear combination of the training data,  $\mathbf{U} = \tilde{\Phi}^\top \mathbf{A}$ .
- The maximization problem is reformulated as:

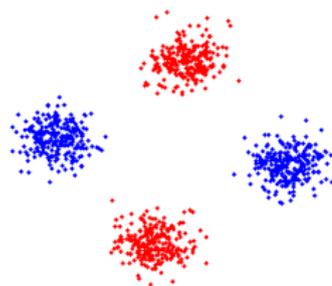
$$\begin{aligned} \text{KOPLS:} \quad & \text{maximize: } \text{Tr}\{\mathbf{A}^\top \mathbf{H}_x \mathbf{H}_y \mathbf{H}_x \mathbf{A}\} \\ & \text{subject to: } \mathbf{A}^\top \mathbf{H}_x \mathbf{H}_x \mathbf{A} = \mathbf{I} \end{aligned}$$

- Centered kernel matrices:  $\mathbf{H}_x = \tilde{\Phi} \tilde{\Phi}^\top$  and  $\mathbf{H}_y = \tilde{\mathbf{Y}} \tilde{\mathbf{Y}}^\top$ .
- **This is a generalized eigenproblem:**  $\mathbf{H}_x \mathbf{H}_y \mathbf{H}_x \alpha = \lambda \mathbf{H}_x \mathbf{H}_x \alpha$
- $\mathbf{H}_x$  and  $\mathbf{H}_y$  can be approximated without computing and storing the whole matrices.

## An illustrative example (cont'd)

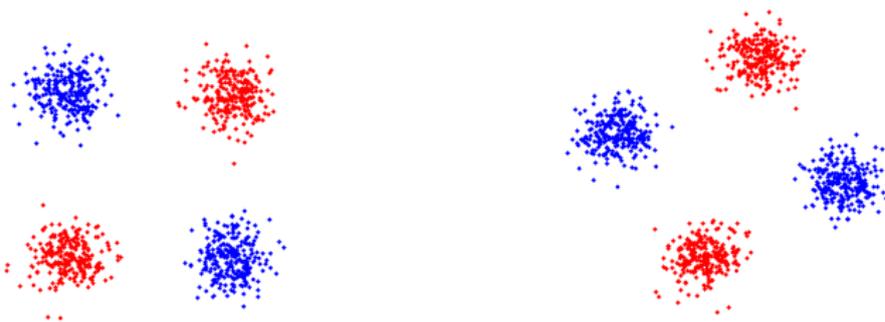


Original data



PCA

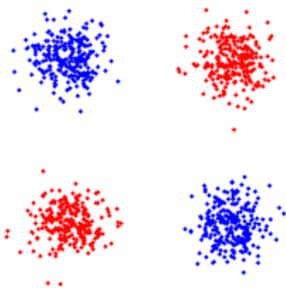
## An illustrative example (cont'd)



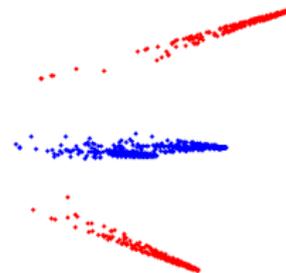
Original data

OPLS

## An illustrative example (cont'd)

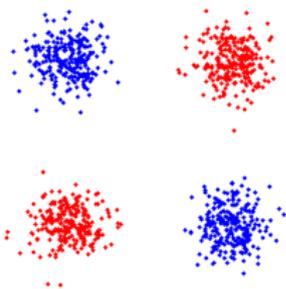


Original data



KPCA

## An illustrative example (cont'd)



Original data



KOPLS

## Remarks

## Remarks on non-linear feature extraction

- Linear methods such as PCA, PLS or OPLS are not suitable for non-linear classification/regression tasks.
- Non-linear versions of these algorithms are readily obtained by applying the *kernel trick*.
- KPLS and KOPLS consider labels for the derivation of the projection vector, thus outperforming KPCA.
- KOPLS inherits mean-square-error optimality from its linear counterpart.

## Methods Characterization

|             | KOPLS                                                | KPLS                |
|-------------|------------------------------------------------------|---------------------|
| Kernel size | $I \times I$                                         | $I \times I$        |
| Storage     | $O(I^2)$                                             | $O(I^2)$            |
| Max. $n_p$  | $\min\{\text{rank}(\Phi), \text{rank}(\mathbf{Y})\}$ | $\text{rank}(\Phi)$ |

## Experiment 1: Classification of LandSat images

### Data collection

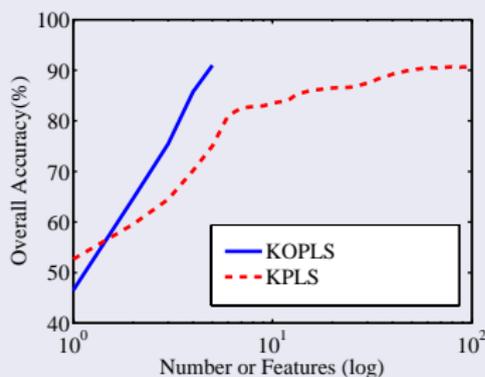
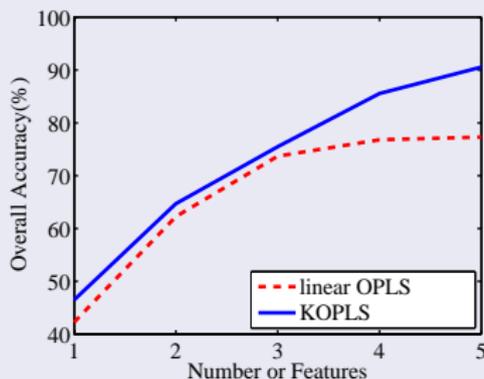
- LandSat image,  $82 \times 100$  pixels with a spatial resolution of  $80\text{m} \times 80\text{m}$
- Six classes: red soil, cotton crop, grey soil, damp grey soil, soil with vegetation stubble and very damp grey soil.
- Contextual information: stack neighbouring pixels in  $3 \times 3$  windows → **high-dimensional and redundant feature vectors!**
- Training: 4435 samples.
- Testing: 2000 samples.

### Experimental setup

- Methods: linear OPLS, KPLS and KOPLS.
- RBF kernel:  $k(\mathbf{x}_i, \mathbf{x}_j) = \exp(-\|\mathbf{x}_i - \mathbf{x}_j\|^2 / 2\sigma^2)$
- 10-fold cross-validation on the training set to estimate  $\sigma$ .
- Classification procedure:
  - 1 Extract  $n_p$  projections ( $n_p < \text{rank}(\mathbf{Y})$  for the KOPLS).
  - 2 Project test data.
  - 3 Linear discriminant with the pseudoinverse of the projected data.
  - 4 Winner-takes-all.

## Experiment 1: Classification of LandSat images

## Accuracy and feature expression



- The non-linear method provides a better representation of the discriminative information.
- KOPLS performance, with only 5 features, is 91%.
- KPLS needs 100 features to achieve similar performance.
- *Conclusions:*
  - 1 Non-linear OPLS methods provide much better results.
  - 2 KOPLS yields features which contain more discriminative information

## Experiment 2: Oceanic chlorophyll concentration

### Data collection

- *"Modeling the non-linear relationship between chlorophyll concentration and marine reflectance."*
- SeaBAM dataset (O'Reilly, 1998).
- 919 *in-situ* pigment measurements around the United States and Europe.
- Training: 460 samples
- Testing: 460 samples

### Experimental setup

- Methods: linear PLS, KPLS and KOPLS.
- RBF kernel:  $k(\mathbf{x}_i, \mathbf{x}_j) = \exp(-\|\mathbf{x}_i - \mathbf{x}_j\|^2/2\sigma^2)$
- Leave-one-out root mean square error (LOO-RMSE) to validate the model.
- $\sigma$  tuned in the range  $[10^{-2}, 10^4]$
- $n_p = \text{rank}(\mathbf{Y}) = 1$  for the KOPLS.

## Experiment 2: Oceanic chlorophyll concentration

## Accuracy and feature expression

| Model            | ME     | RMSE  | MAE   | r     |
|------------------|--------|-------|-------|-------|
| OPLS             | -0.034 | 0.257 | 0.188 | 0.903 |
| KPLS, $n_p = 1$  | 0.042  | 0.366 | 0.278 | 0.790 |
| KPLS, $n_p = 5$  | -0.013 | 0.189 | 0.140 | 0.947 |
| KPLS, $n_p = 10$ | -0.013 | 0.149 | 0.115 | 0.968 |
| KPLS, $n_p = 20$ | -0.009 | 0.138 | 0.106 | 0.972 |
| KOPLS, $n_p = 1$ | -0.015 | 0.154 | 0.111 | 0.967 |

- Linear OPLS performs poorly as the linear assumption does not hold.
- KPLS and the proposed KOPLS show a clear improvement in both accuracy and bias compared to linear OPLS
- KPLS and KOPLS show similar accuracy to SVR, and outperform in bias.
- Results obtained with a lower computational and storage burden
- The *only one* feature extracted with KOPLS provides a similar performance to the 10 *first features* from KPLS.

## Conclusions

- Given definition of the most useful kernel methods for nonlinear feature extraction
- KPCA is nice but difficult to handle (proper sigma for a task?)
- Unlike KPLS, the proposed KOPLS is optimal in the sense of a minimum quadratic error approximation of the label matrix.
- Major problem: non-sparse computationally demanding methods
- Other kernel methods are available:
  - Kernel CCA
  - ...
- Everything relies on the proper definition of the kernel (again)

## References

-  J. Shawe-Taylor and N. Cristianini, *Kernel Methods for Pattern Analysis*, Cambridge University Press, 2004.
-  G. Camps-Valls, J. L. Rojo and M. Martinez, *Kernel Methods in Bioengineering, Signal and Image Processing*, Idea Inc., 2007.
-  R. Rosipal and N. Kramer, "Overview and recent advances in partial least squares," *Subspace, Latent Structure and Feature Selection Techniques*, 2006.
-  J. Arenas-García and G. Camps-Valls. "Efficient Kernel Orthonormalized PLS for Remote Sensing Applications." *IEEE Transactions on Geoscience and Remote Sensing*, 2008, Volume: 46, Issue 10, Part 1. 2872-2881